



# Story Building Challenge

# Rules & Challenge Details

# 1. Qualification for Participation and Team Composition

1. Age of participants:
  - Upper Elementary (Primary) grade 3-6 students. Date of birth falls on January 1, 2004 –December 31, 2007.
  - Junior High School grade 7-9 students. Date of birth falls on January 1, 2001 to December 31, 2003.

## **NOTE:**

- Students younger than the age group definition have to obtain permission from the committee and may only be approved if at least one other team member has the correct age.
  - If all members of a team are younger than required, then the team cannot participate in this category.
2. Team composition:  
A team consists of one (1) to two (2) students and one (1) coach/guardian.
  3. Guardian:
    - Guardians may offer students advice and guidance prior to the competition, however during the actual Olympiad competition, **all work and preparation** must be performed by the student members of the team.
  3. Language:  
There are three eligible language used in this competition:
    - Indonesian
    - English
    - Mandarin

## 2. Material

1. The materials used are 45100 set (Story Starter Core Set).
2. Software used in facilitating the story construction is Story Visualizer, other software such as image editor, or any other software may not be used.

3. Different participants with different conditions (Doesn't have sets, software, or both sets and software) will still be able to participate with additional costs:

Registration Fee	Rp. 350.000 per team
Software Installation	Rp. 100.000 per team Software will be installed on re-registration (1 laptop/device)
Buying Competition Set (optional)	Rp. 400.000 per set Sets will be provided on the competition day. (part list shown in appendix)

\* Please register accordingly based on your situation, the committee will lend competition sets for teams who don't have the sets but do not wish to buy them.

4. Team who doesn't have the software need to download the software from the links which will be provided after you registered.
- For device user: Please bring the device during re-registration for software activation.
  - For Laptop user: No need to bring your laptop during re-registration.
5. All participants have to bring their laptop or device with their software ready to use on the competition day.
6. The committee will also provide blank papers to assist the participants in designing and planning their story

### **3. Regulations about the Construction and the Story**

1. The construction is free as long as it only uses the permitted parts.
2. The theme of the story has to be related directly to the theme: The theme will be announced later.

## 4. Prior to Competition

1. Teams are advised to familiarize themselves with the software and story making process.
2. Teams who didn't have the sets or software but haven't paid the additional fee or registered accordingly may participate but there might be some penalty fee and there is a chance they can't participate due to the unavailability of extra competition sets.
3. The "construction time" doesn't begin until officially announced at the event.

## 5. Competition

1. **Story Building Session** time allocation is as follows:

Construction Time	30 minutes
Story Designing	30 minutes

During the Story Designing, teams will use the software to create a softcopy version of their story; students are allowed to take pictures of their LEGO creation and **only** use pictures or background from the software or the ones provided by the committee. The maximum number of pages is 8 pages.

When the story designing session ends, all teams must stop using their software, the committee compiles them so the judges can score them and determine which teams will make it into the Presentation Session.

2. **Presentation Session:**

Only 8 Teams who received the highest score during the "Story Building Session" will move on to the presentation session.

Final Preparation	10 minutes
Presentation	5 minutes

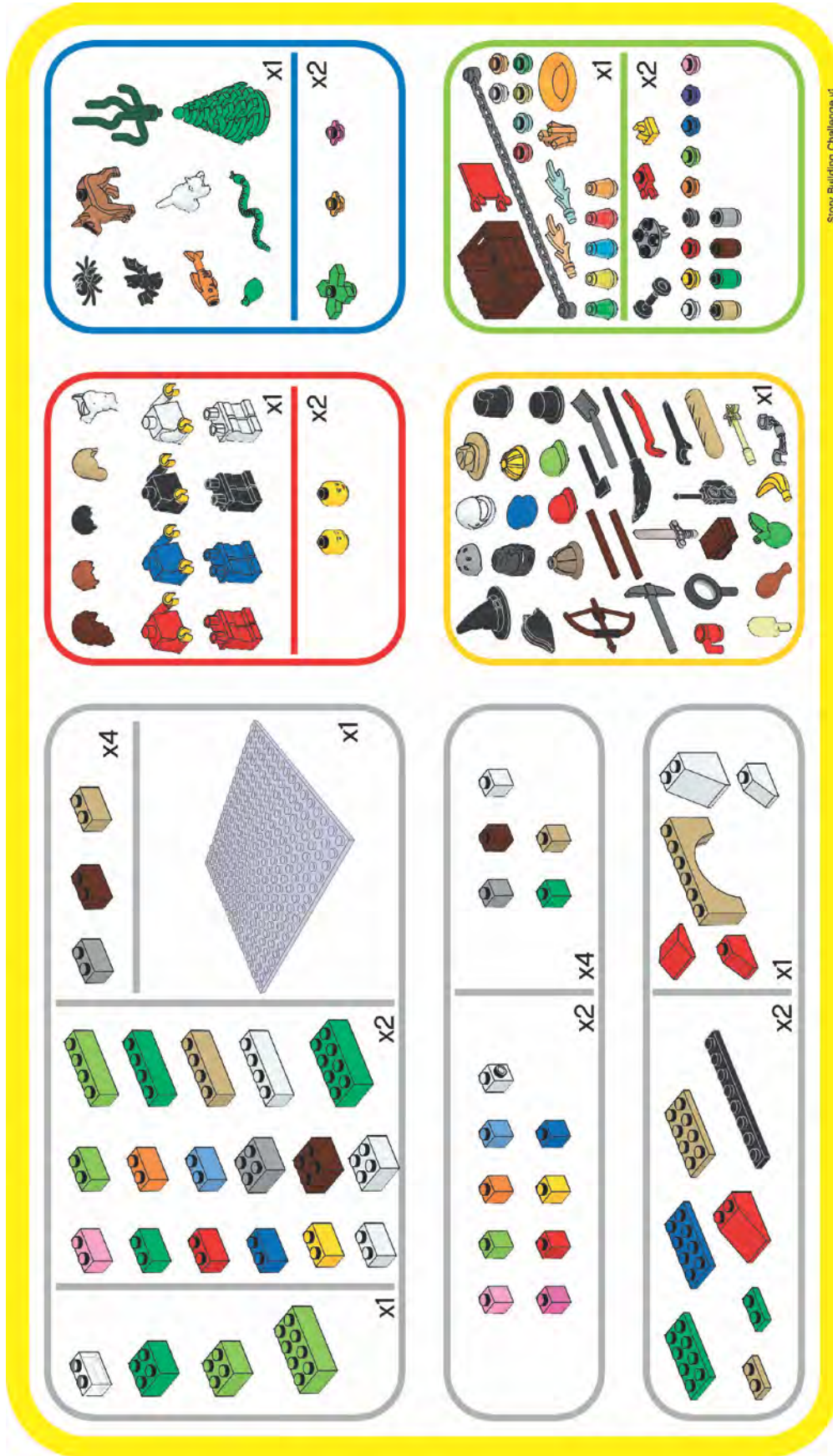
All finalists will move to the presentation area and The guardians of each finalist teams may assist the teams to prepare for their presentation during the 1<sup>st</sup> 5 minutes; afterwards the guardians have to leave the competition arena.

## 6. Scoring

The scoring of the Story Building challenge will be based on the following aspects:

- Story Plot: This will encompass the story line, clarity of plot, character development, and other elements of the story.
- Story Visualizer: Based on attractive multimedia usage and the story design made using the software.
- Presentation: Confidence, Correct use of Language, Clarity shown by the teams in presenting the story. (Only applicable for finalist team partaking the Presentation Session).

# 7. Appendix



Part list of the Competition set provided and sold.